

FIG. 1

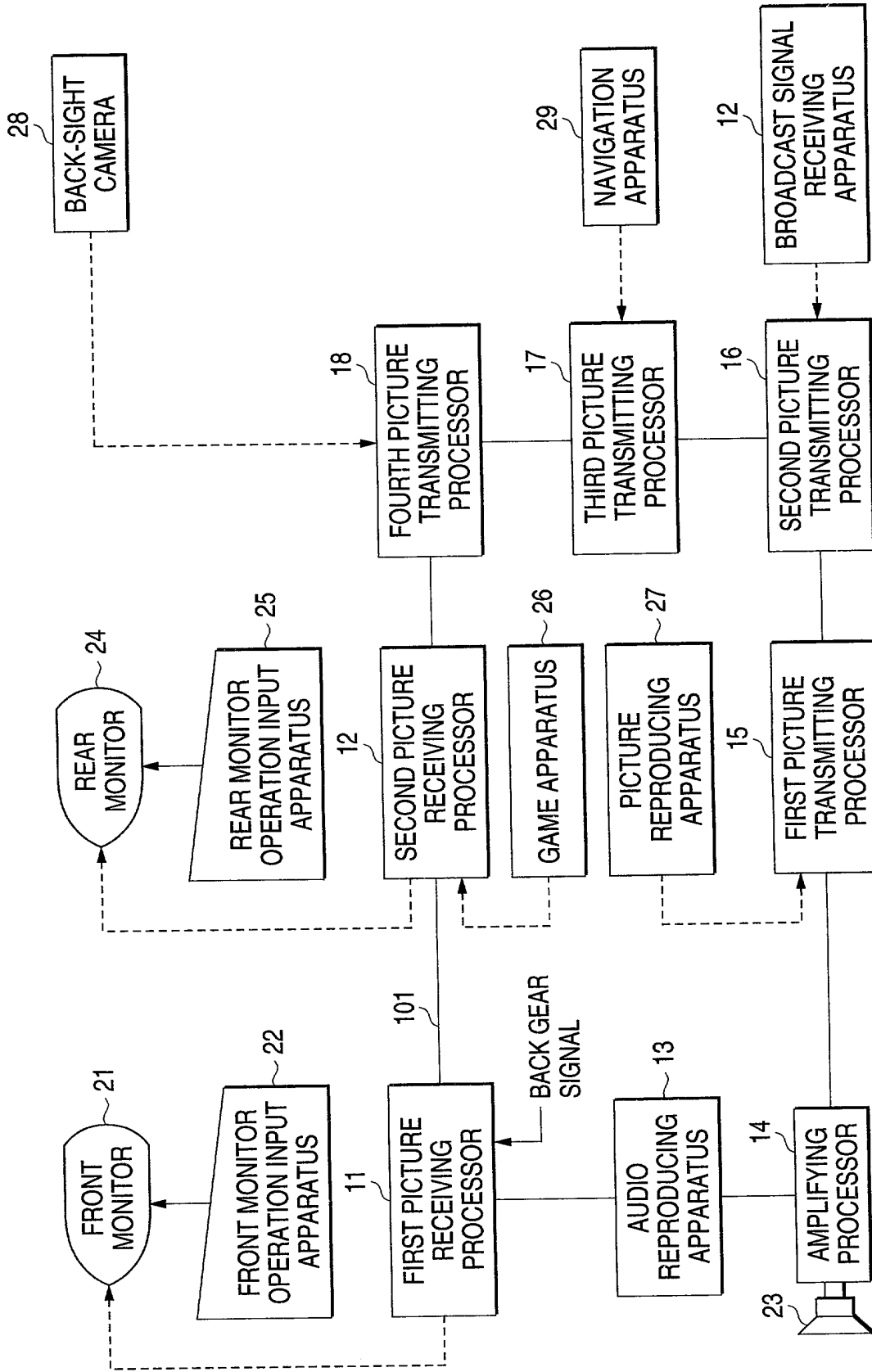


FIG. 2

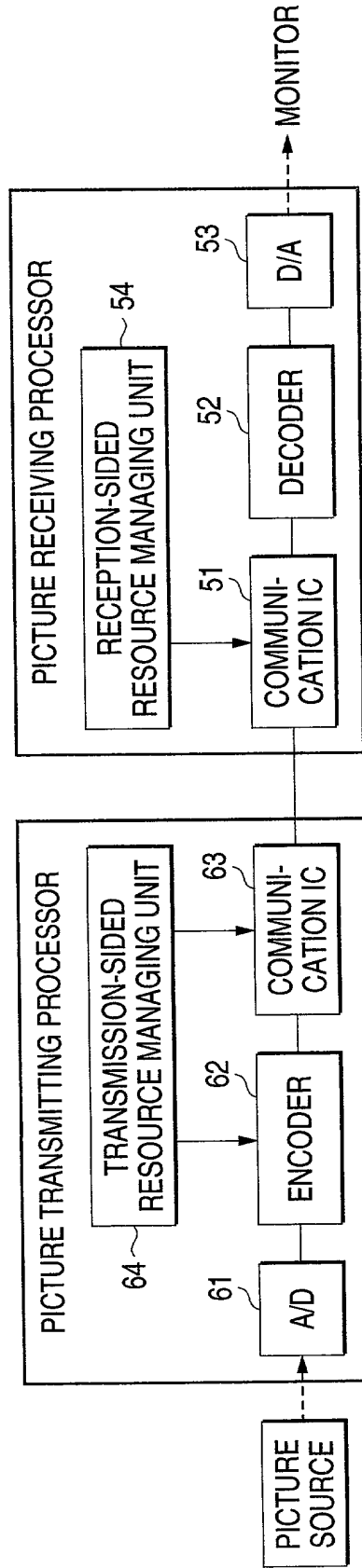


FIG. 3 (b)

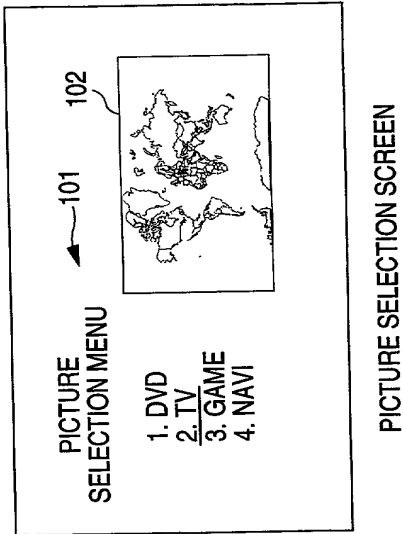


FIG. 3 (a)

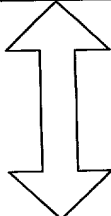
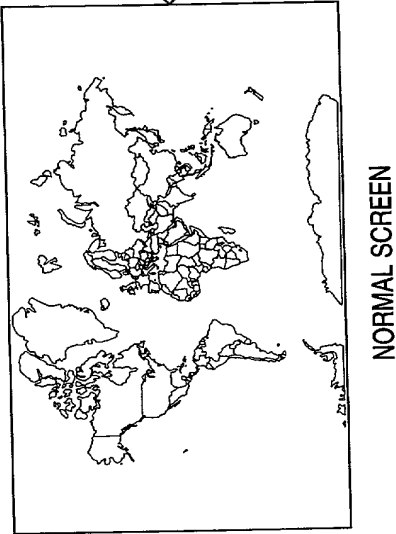


FIG. 4

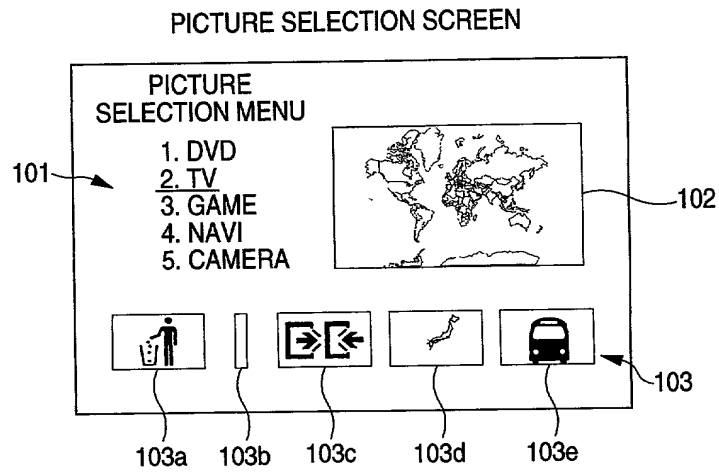


FIG. 5

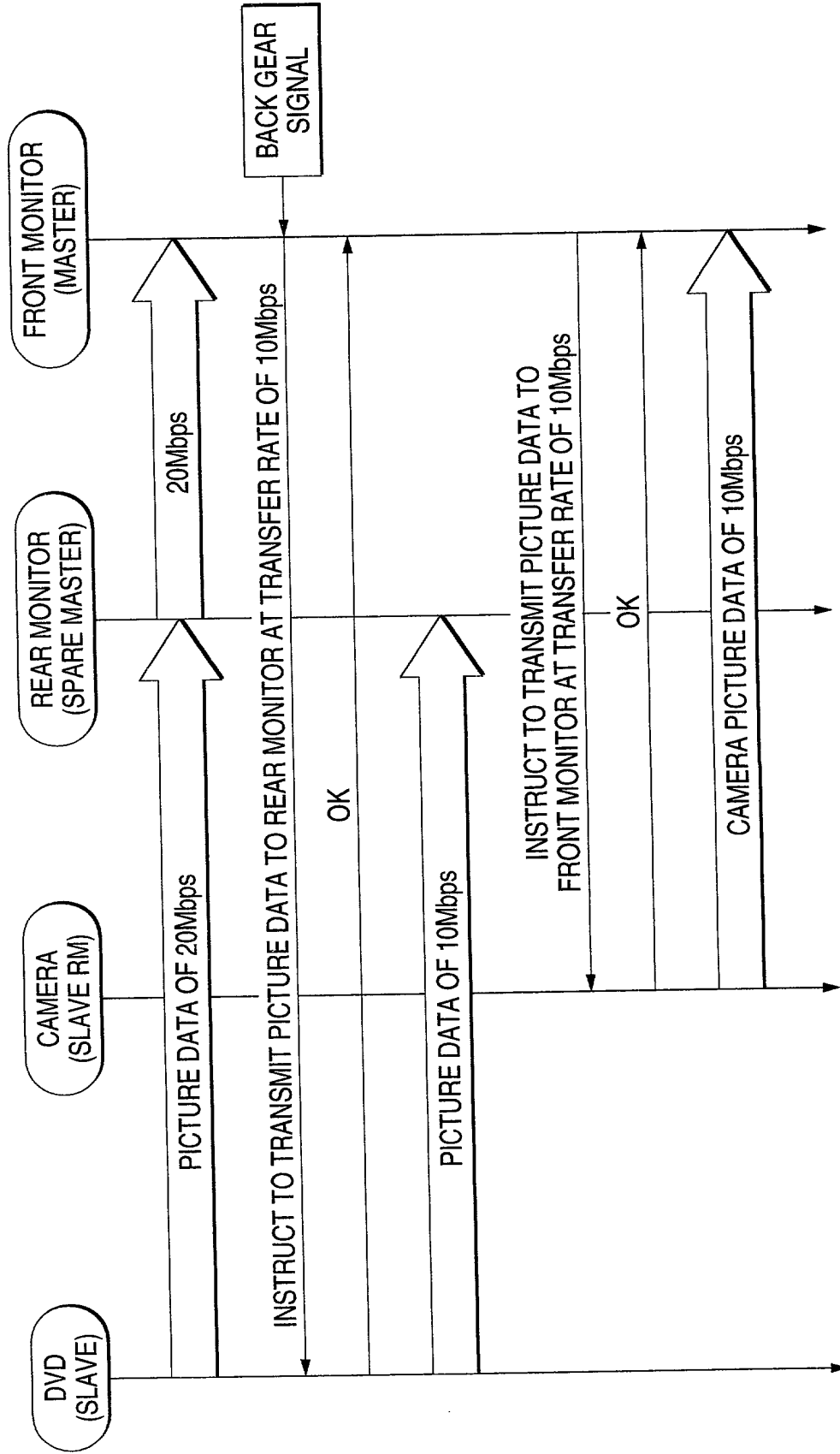


FIG. 6

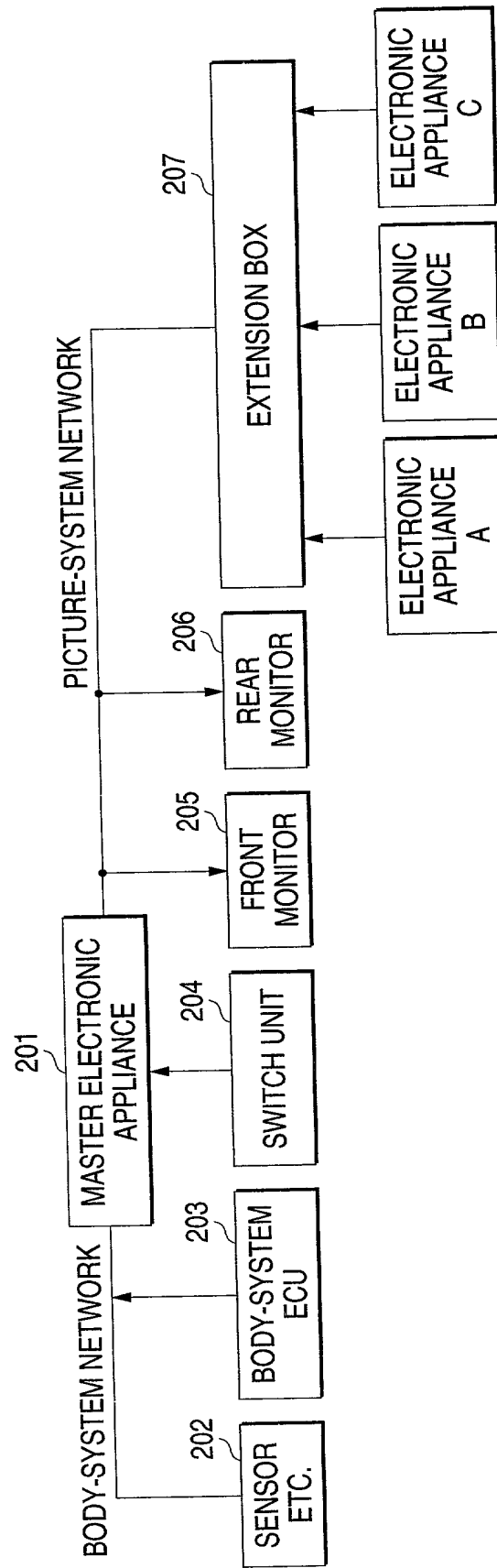


FIG. 7

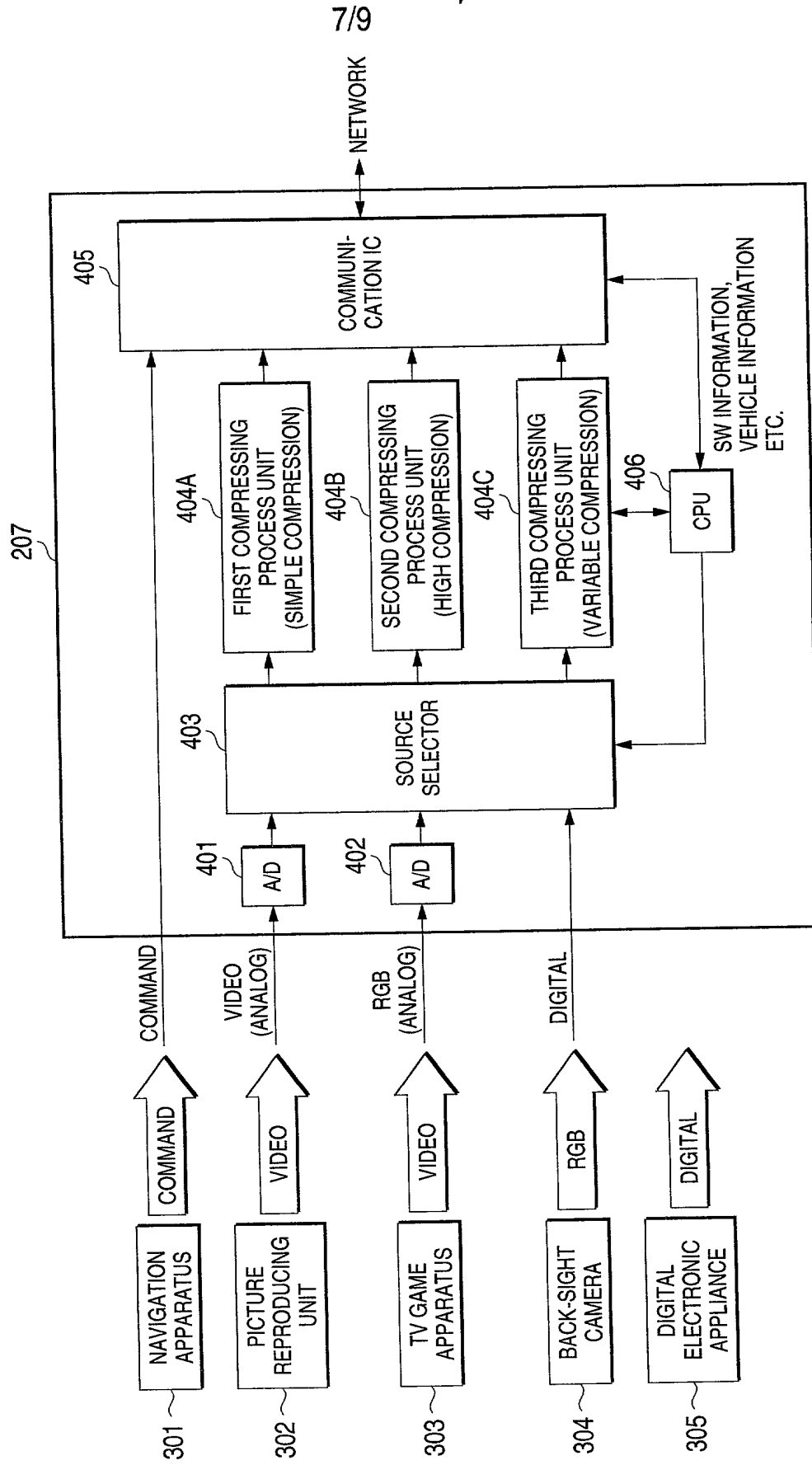


FIG. 8

	IMAGE QUALITY (RESOLUTION)	DELAY	TRANSFER CAPACITY
NON-COMPRESSION (BARE DATA)	AA	NO DELAY	HIGHER THAN, OR EQUAL TO 100Mbps
SIMPLE COMPRESSION (DATA THINNING)	A	NO DELAY	APPROXIMATELY 30Mbps
VARIABLE COMPRESSION NO. 1 (MOTION-JPEG)	B	SMALL DELAY	APPROXIMATELY 5 TO 10Mbps
VARIABLE COMPRESSION NO. 2 (MPEG2)	B	LARGE DELAY	APPROXIMATELY 2 TO 5Mbps
HIGH COMPRESSION (MPEG4)	C	LARGE DELAY	APPROXIMATELY SEVERAL HUNDREDS kbps
COMMAND (DRAWING DATA)	A ~ C (※)	LARGE DELAY	APPROXIMATELY SEVERAL TENS TO 100kbps

FIG. 9

	DELAY ALLOWABLE VALUE	REMARKS
DVD VIDEO	ALLOWABLE	NOTE THAT USER DOES NOT FEEL A SENSE OF INCONGRUITY BY ACTUAL OPERATION
NAVIGATION	ALLOWABLE	NOTE THAT USER DOES NOT FEEL A SENSE OF INCONGRUITY BY ACTUAL OPERATION
BACK-SIGHT CAMERA	NOT ALLOWABLE	
GAME	NOT ALLOWABLE	
TV	ALLOWABLE	NOTE THAT USER DOES NOT FEEL A SENSE OF INCONGRUITY BY ACTUAL OPERATION

FIG. 10

	FRONT MONITOR			REAR MOTOR	
	NORMAL DRIVE	BACKWARD DRIVE	STOP OF VEHICLE	DRIVE	STOP OF VEHICLE
DVD VIDEO	△	△	○	○	○
NAVIGATION	◎	◎	◎	△	△
BACK-SIGHT CAMERA	X	○	X	X	X
GAME	△	△	○	○	○
TV	△	△	○	○	○

- ◎ : HIGH PRECISION (SVGA LEVEL)
- : MEDIUM PRECISION (NTSC LEVEL)
- △ : NO DISPLAY/SIMPLE IMAGE
- X : NO DISPLAY